







#### Effects of Constant Optimization by Nonlinear Least Squares Minimization in Symbolic Regression

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# **Symbolic Regression**



Model a relationship between input variables x and target variable y without any predefined structure

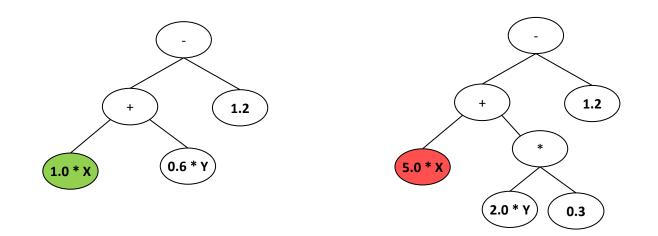
$$y = f(x, w) + \varepsilon$$

- $\P$  Minimization of  $\varepsilon$  using an evolutionary algorithm
  - Model structure
  - Used variables
  - Constants / weights





# The correct model structure is found during the algorithm execution, but not recognized due to misleading / wrong constants.



# **Constants in Symbolic Regression**



# **C** Ephemeral Random Constants

- Randomly initialized constants
- Remain fixed during the algorithm run

# Evolutionary Constants

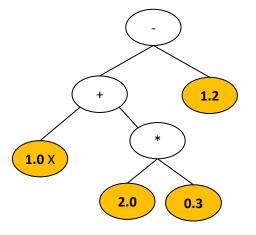
• Updated by mutation

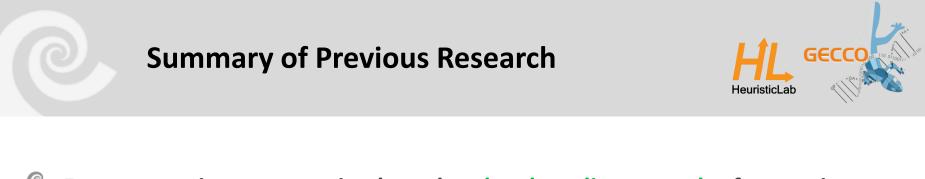
$$-C_{new} = C_{old} + N(0,\sigma)$$

 $- C_{new} = C_{old} * N(1, \sigma)$ 

# Finding correct constants

- combination of existing values
- mutation of constant symbol nodes
  - undirected changes to values





- Faster genetic programming based on local gradient search of numeric leaf values (Topchy and Punch, GECCO 2001)
- Improving gene expression programming performance by using differential evolution (Zhang et al., ICMLA 2007)
- Evolution Strategies for Constants Optimization in Genetic Programming (Alonso, ICTAI 2009)
- Constants in Genetic Programming Improves Efficacy and Bloat (Mukherjee and Eppstein, GECCO 2012)



# **Linear Scaling**

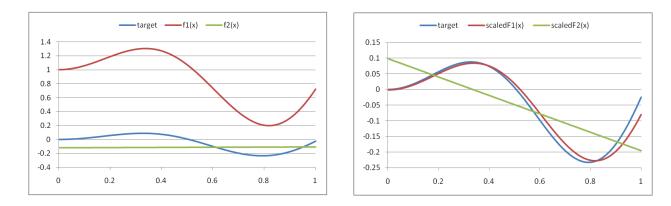


Improving Symbolic Regression with Interval Arithmetic and Linear Scaling (Keijzer, EuroGP 2003)

**C** Use Pearson's R<sup>2</sup> as fitness function and perform linear scaling

- Removes necessity to find correct offset and scale
- Computationally efficient

#### **©** Outperforms the local gradient search



# **Constant Optimization**

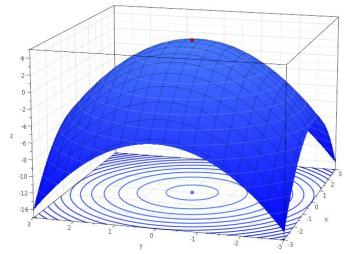


# Concept

- Treat all constants as parameters
- Local optimization step
- Multidimensional optimization

# Levenberg-Marquardt Algorithm

- Least squares fitting of model parameters to empirical data
- Minimize  $Q(\beta) = \sum_{i=1}^{m} [y_i f(x_i, \beta)]^2$
- Uses gradient and Jacobian matrix information
- Implemented e.g. by ALGLIB







#### **C** Transformation of symbolic expression tree

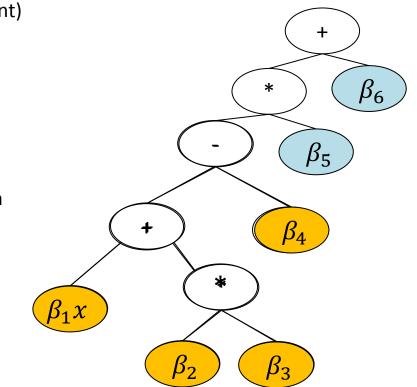
- Extract initial numerical values (starting point)
- Add scaling tree nodes

#### Quint Automatic differentiation

- Provided e.g. by AutoDiff
- Numerical gradient calculation in one pass
- Faster compared to symbolic differentiation

$$\nabla f = \left(\frac{\partial f}{\partial \beta_1}, \frac{\partial f}{\partial \beta_2}, \dots, \frac{\partial f}{\partial \beta_n}\right)$$

- Contract Contract
  - Optionally calculate new fitness

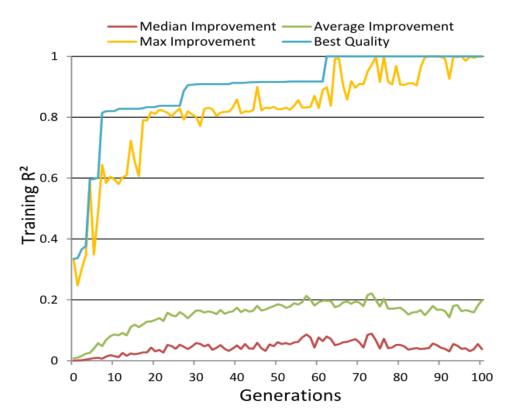


# **Constant Optimization Improvement**

# Improvement = Quality<sub>optimized</sub> - Quality<sub>original</sub>

# Exemplary GP Run

- Average & median improvement stays constantly low
- Maximum improvement almost reaches the best quality found
- Crossover worsens good individuals
- The quality of few individuals can be dramatically increased









#### **©** Symbolic regression benchmarks

• Better GP Benchmarks: Community Survey Results and Proposals (White et al., GPEM 2013)

Problem	Function	Training	Test
Nguyen-7	$f(x) = \ln(x+1) + \ln(x^2 + 1)$	20	500
Keijzer-6	$f(x, y, z) = \frac{30xz}{(x - 10)y^2}$	20	120
Vladislavleva-4	$f(x_1, \dots, x_5) = \frac{10}{5 + \sum (x_i - 30)^2}$	1024	5000
Pagie-1	$f(x,y) = \frac{1}{1+x^{-4}} + \frac{1}{1+y^{-4}}$	676	1000
Poly-10	$f(x_1, \dots, x_{10}) = x_1 x_2 + x_3 x_4 + x_5 x_6 + x_1 x_7 x_9 + x_3 x_6 x_{10}$	250	250
Friedman-2	$f(x_1, \dots, x_{10}) = 10\sin(\pi x_1 x_2) + 20(x_3 - 0.5)^2 + 10x_4 + 5x_5 + N(0, 1)$	500	5000
Tower	Real world data	3136	1863

# C,

# **Algorithm Configurations**



# Genetic Programming with strict offspring selection

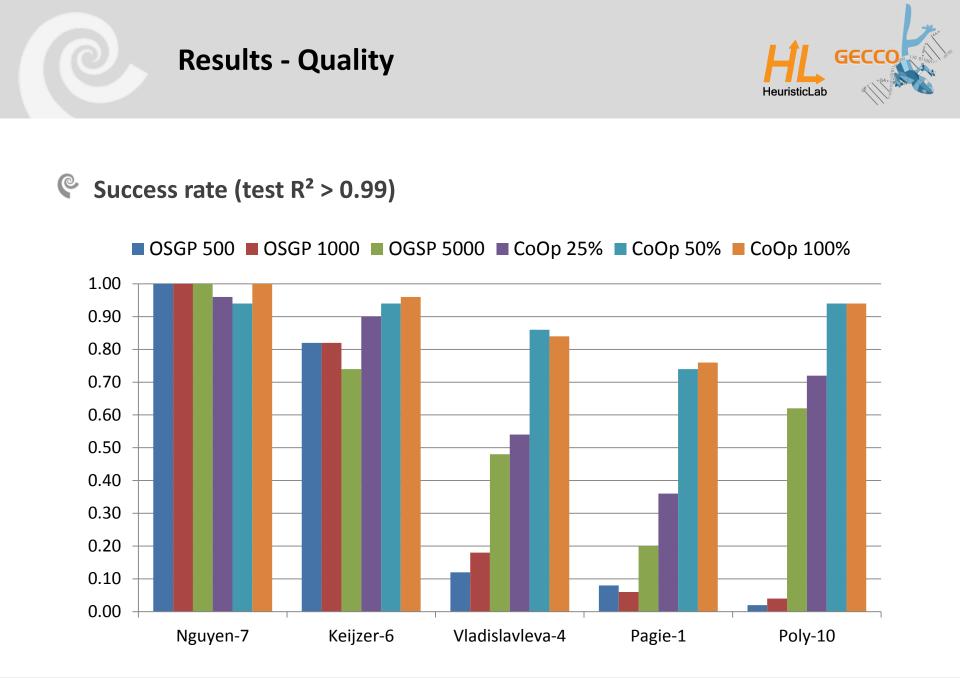
• Only child individuals with better quality compared to the fitter parent are accepted in the new generation

# Varying parameters

- Population size of 500, 1000, and 5000 for runs without constant optimization
- Probability for constant optimization 25%, 50%, and 100% (population size 500)

#### All others parameters were not modified

- Maximum selection pressure of 100 was used as termination criterion
- Size constraints of tree length 50 and depth 12
- Mutation rate of 25%
- Function set consists solely of arithmetic functions (except Nguyen-7)





# **Results - Quality**



# Noisy datasets

- Success rate not applicable
- $R^2$  of best training solution ( $\mu \pm \sigma$ )

Configuration	Friedman-2		Tower		
Configuration	Training	Test	Training	Test	
OSGP 500	0.836 ± 0.027	0.768 ± 0.172	0.877 ± 0.007	0.876 ± 0.012	
OSGP 1000	0.857 ± 0.036	$0.831 \pm 0.102$	$0.880 \pm 0.006$	0.877 ± 0.024	
OSGP 5000	0.908 ± 0.035	0.836 ± 0.191	0.892 ± 0.006	0.890 ± 0.008	
CoOp 25%	$0.959 \pm 0.001$	0.871 ± 0.151	0.919 ± 0.006	0.916 ± 0.007	
CoOp 50%	0.967 ± 0.000	0.920 ± 0.086	0.925 ± 0.005	0.921 ± 0.006	
CoOp 100%	0.964 ± 0.000	$0.864 \pm 0.142$	0.932 ± 0.005	0.927 ± 0.005	



# **Results – LM Iterations**



# Constant optimization probability of 50%

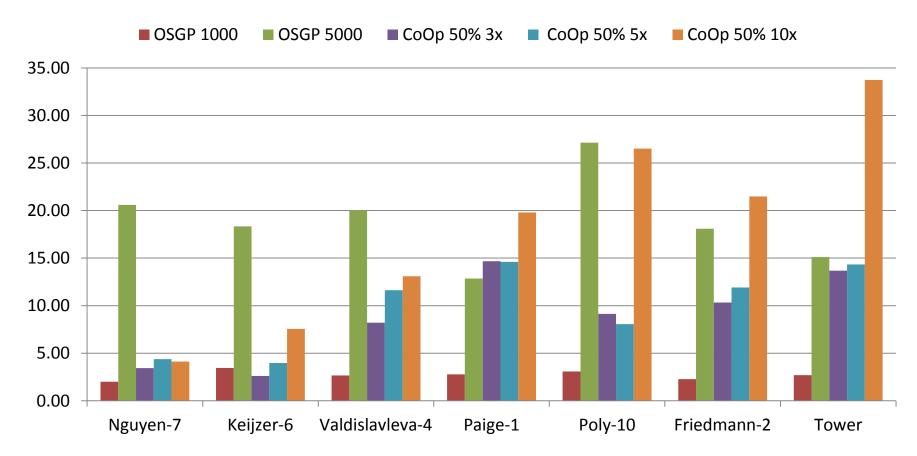
- $\P$  Varying iterations for the LM algorithm (3x, 5x, 10x)
  - success rate
  - respectively test R<sup>2</sup> for noisy datasets

Problem	OGSP 5000	СоОр 50% 3х	СоОр 50% 5х	CoOp 50% 10x
Nguyen-7	1.00	0.92	0.92	0.94
Keijzer-6	0.74	0.92	0.88	0.94
Vladislavleva-4	0.48	0.56	0.82	0.86
Pagie-1	0.20	0.26	0.52	0.74
Poly-10	0.62	0.78	0.88	0.94
Friedman-2	0.836 ± 0.191	0.946 ± 0.046	0.943 ± 0.076	0.920 ± 0.086
Tower	0.890 ± 0.009	0.902 ± 0.010	0.912 ± 0.008	0.921 ± 0.006





#### **Execution effort relative to OSGP 500**



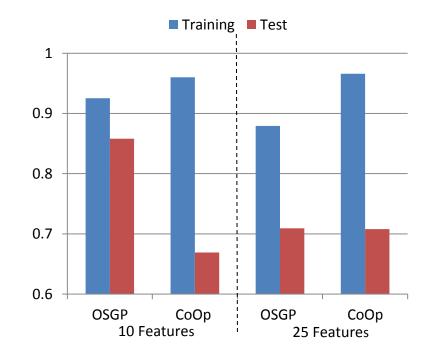
# **Feature Selection Problems**

# **C** Artificial datasets

- 100 input variables N(0,1)
- Linear combination of 10/25 variables with weights U(0,10)
- noisy  $\rightarrow$  max R<sup>2</sup> = 0.90
- Training 120 rows, Test 500 rows
- Population size 500
- Constant optimization 50% 5x

# Observation

- Constant optimization can lead to overfitting
- Selection of correct features is also an issue



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# Conclusion



#### Constant optimization improves the success rate and quality of models

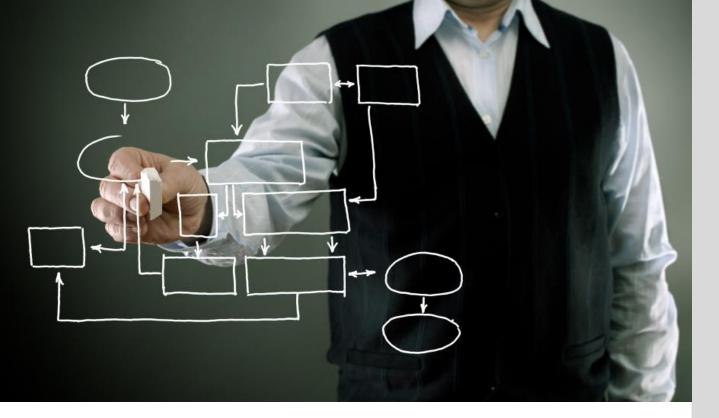
- Better results with smaller population size
- Especially useful for post-processing of models

#### Removes the effort of evolving correct constants

• Genetic programming can concentrate on the model structure and feature selection

#### **Ready-to-use implementation in HeuristicLab**

- Configurable probability, iterations, random sampling
- All experiments available for download
- <u>http://dev.heuristiclab.com/AdditionalMaterial</u>





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